

r-labs - Defect #1310

Hanging build results are showed on issue page when server restarts.

02/19/2014 05:42 PM - Ivan Samygin

Status: <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> New <input type="checkbox"/>	Start date: 02/19/2014
Priority: <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> Normal <input type="checkbox"/>	Due date:
Assignee:	% Done: 0%
Category: Hudson Plugin	Estimated time: 0.00 hour
Target version: backlog	Spent time: 0.00 hour

Description

What steps will reproduce the problem?

1. Install redmine 2.4.2
2. Configure redmine project repository.
3. Install and configure Redime Hudson plugin version 2.1.2
4. Set autofetch built details.
5. Restart redmine during hudson build is in progress, just before build is finished (I restarted apache).
6. Wait a while - to be ensured that autofetch job has been launched.

What is the expected output? What do you see instead?

I've got 'hanging' build results on issue page with text "built by <JobName> [#228](#) at about 44 years ago".

And that's what I see in the database:

```
mysql> select * from hudson_builds;
```

id	hudson_job_id	result	finished_at	building	error	caused_by	number
645	5	SUCCESS	2014-02-18 13:03:43	false		1	204
646	7	SUCCESS	2014-02-18 13:03:43	false		1	181
647	23		1970-01-01 03:00:00			1	228
648	9	SUCCESS	2014-02-18 18:17:00	false		1	246
649	2	SUCCESS	2014-02-18 18:11:19	false		1	357

Please give us a result of following command.

```
% ruby script/about
```

```
sh: darcs: not found
```

```
sh: cvs: not found
```

```
sh: bzt: not found
```

```
sh: git: not found
```

```
Environment:
```

```
Redmine version      2.4.2.stable
Ruby version         2.1.0-p0 (2013-12-25) [i686-linux]
Rails version        3.2.16
Environment          production
Database adapter     Mysql2
```

```
SCM:
```

```
Subversion           1.6.12
Mercurial             1.7.5
Filesystem
```

```
Redmine plugins:
```

```
clipboard_image_paste 1.8
```



```

def do_fetch?
  latest_build = get_build(self.latest_build_number)
  return true if latest_build.is_a? HudsonNoBuild
  return true if latest_build.building?

  return false
end

def add_latest_build
  build = new_build
  build.number = self.latest_build_number
  build.result = ""
  build.finished_at = ""
  build.building = "true"
--- 207,244 ----
  build = get_build(build_number)

  if build.is_a?(HudsonNoBuild)
    build = new_build
  end

  build.update_by_api(buildelem)
  build.save

  #                 
!   # Adding changesets only with last build update (when build.building changes to "false")
!   build.add_changesets_from_xml buildelem if self.project.repository != nil && build.building === "false"
"

  #                 
  build.add_testresult_from_xml buildelem

  #                 
  build.add_artifact_from_xml buildelem

end

end

def do_fetch?
  latest_build = get_build(self.latest_build_number)
  return true if latest_build.is_a? HudsonNoBuild
  return true if latest_build.building?
+   return true if !latest_build.finished_at || latest_build.finished_at == Time.at(0)

  return false
end

def add_latest_build
  build = new_build
  build.number = self.latest_build_number
  build.result = ""
  build.finished_at = ""
  build.building = "true"

```